

# Chapter 8

## Conclusions

This thesis presents a novel approach for linear feature extraction from high-resolution SAR images. The main methods for automatic linear landmark recognition base their whole procedure on edge detection. For this reason, edge detectors constitute the first step of the proposed processing chain.

Depending on the applications, the possibility of computing an analytical threshold, which might be applied on the filtered image to yield a desired PFA in output, could be desirable. For this reason, we evaluated the main statistical filters to accomplish such scope: the RoA [8], the T-test [12] and the W-test [13]. Nevertheless, they are sensitive of the hypothesis underlying their theory. However, respecting the hypothesis of statistical independence among pixels without raise the complexity of the model can be done by a simple image downsampling. Instead, the hypothesis of pixels belonging to the same distribution limits the maximum size of the filtering window. Among all, the RoA edge detector yielded the best results followed in ranking by the T-test and the W-test. Nevertheless, since the RoA and the T-test edge detector need a certain distribution of the data (respectively Gamma and Normal), the W-test can be applied in the cases such hypotheses do not hold. To improve the final performance and reduce the multiple border problems, a weighted version of the RoA can be exploited. However, to keep the possibility of computing an analytical threshold even in such case, a novel statistical model was developed. Even though the presented model approximates the real pdf, which does not have closed form, it fits well the data and its mathematical treatability enables us to exploit the model in different way. For example, throughout the proposed model we found an interesting property of the RoA applied to linear borders: increasing the filtering window length makes raise their detection rate, even on very thin edges. Moreover, analytical computation of the performance varying the number of windows was possible by the proposed model, which also enables a performance improving to be reached on the subsequent linking stage.

Nevertheless, when more complicated models of the backscattering behavior are considered, the proposed statistical filter could not fit such data. In this case, the appropriate filters could involve several parameters whose estimation could be both difficult and time-consuming. In this sense, the simplicity and mathematical treatability of the model is often preferred to formal correctness. For this reason, and to reach a performance improving by a non-linear combination of pixels, the general multiscale linear filtering is investigated. In particular, exploiting different linear filters (Canny [25], Shen-Castan [33], Deriche [35], Paillou [36], and Quadratic Box Spline [27]), we evaluated several methods of scale combinations and automatic thresholding. Our results show how all these filters are good when the noise power is low, and how their performance gets worse on real one-look CSK data.

However, the edge map retrieved by edge detectors can be refined and improved by a subsequent linking stage. For this purpose, we propose to use a modified version of the SEL algorithm [41] that models the linking issue as a shortest path problem (SPP). Actually, the original model was completely modified to solve the loops problem and to allow SEL to be used on the multiplicative noise case. Further in deep, both a parametric (“LR”) and a non-parametric (“Phy”) metric has been proposed to make the method generally applicable. In our experiments LR metrics obtain the best performance and a further improving on the results can be reached by exploiting the model developed as general extension of the RoA edge detector.

The novel algorithm devised to extract linear features (e.g. roads and runways) relies on a modified version of the Hough Transform. In fact, each time a line is vectorized, its contribution is deleted in the transformed domain to dim the corresponding noise. Moreover, most of information that arises from the edge detection step is exploited to drive a correct vectorization. Then, a new approach to find theoretical sound bounds in the Hough Transform discretization has been followed. Surprisingly, the formulas derived with such methods are very near to the signal theory ones and they are tighter than those suggested following the rounding error theory alone [55]. Then, iterating the vectorizing procedure until all pixels are vectorized (even as single point), the object boundaries becomes a composition of linear segments. Next, thanks to a “grow and merge” procedure, even a smooth curve in the road could be recognized as part of “grown line”. Finally, the road is recognized as composition of regions that are limited by symmetric “grown lines” and characterized by a low radar cross section (RCS) and high homogeneous material (low coefficient of variation). The results reported in this thesis confirm the feasibility of this approach for road extraction.

Finally, to improve edge detection performance and approach a higher level of processing, a novel despeckling algorithm is presented. In particular, we have presented a novel anisotropic diffusion filter that manages to combine normally contrasting requirements: reducing noise on homogeneous regions, preserving weak edges, and keeping corners and targets intact (maintaining them as seen in the original image). Moreover, since such filter is a PDE-based filter, no noise model is presupposed so that, in principle, it can be applied to any noise type. We want to emphasize that this last property has a strong impact on its possible application. In fact, no mathematical modeling effort is required (e.g. statistical modeling of both noise and radar reflectivity) to change sensor or data type (e.g. intensity or amplitude). In addition, since the filtered image is a solution of a PDE, many theorems and properties hold for such a solution. Ultimately, visual impressions and performance indexes confirm that our techniques outperforms state-of-the-art filters for SAR image despeckling.

# Appendixes

## Appendix A

### RoA Threshold Computation

In general, the computation of the threshold  $T$  needs the inversion of the following equation:

$$P_{FA} = P\{r < T | H_0\} = \int_0^T f_{r|H_0}(r) dr = \int_0^T \frac{\Gamma(2N\hat{L})}{\Gamma(N\hat{L})^2} \frac{r^{N\hat{L}-1}}{(r+1)^{2N\hat{L}}} dr \quad (\text{A. 1})$$

with  $\hat{L}$  the estimated number of looks. The **Fisher-Snedecor** pdf  $f_{F_{u,v}}(r)$  is the following:

$$f_{F_{u,v}}(r) = \frac{\Gamma\left(\frac{1}{2}u + \frac{1}{2}v\right)}{\Gamma\left(\frac{1}{2}u\right)\Gamma\left(\frac{1}{2}v\right)} \frac{u^{\frac{u}{2}} v^{\frac{v}{2}} r^{\frac{1}{2}(u-2)}}{(ur+v)^{\frac{1}{2}(u+v)}} \quad (\text{A. 2})$$

so that, changing variables:

$$\begin{cases} a = u/2 \\ b = v/2 \end{cases} \quad (\text{A. 3})$$

we have:

$$\begin{aligned} f_{F_{u,v}}(r) &= \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \frac{(2a)^a (2b)^b r^{(a-1)}}{(2ar+2b)^{(a+b)}} \\ &= \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \frac{(2a)^a (2b)^b r^{(a-1)}}{(2a)^{(a+b)} \left(r + \frac{b}{a}\right)^{(a+b)}} \\ &= \frac{\Gamma(a+b)}{\Gamma(a)\Gamma(b)} \left(\frac{b}{a}\right)^b \frac{r^{(a-1)}}{\left(r + \frac{b}{a}\right)^{(a+b)}} \end{aligned} \quad (\text{A. 4})$$

Now, setting  $a = b = N\hat{L}$  in Eq. (A. 4) we have:

$$f_{r|H_0}(r) = 2f_{F_{u,v}}(r) = \frac{\Gamma(2N\hat{L})}{\Gamma(N\hat{L})^2} \frac{r^{N\hat{L}-1}}{(r+1)^{2N\hat{L}}} \quad (\text{A. 5})$$

that is:

$$P_{FA} = P\{r < T | H_0\} = 2P\{F_{u,v} < T\} \quad (\text{A. 6})$$

Now, relating the **Fisher-Snedecor** cdf with the **Incomplete Beta function**  $I_y(b, a)$  [10]:

$$P\{F_{u,v} < T\} = I_y(a, b) \quad (\text{A. 7})$$

where:

$$y = 1 - \frac{b}{b + aT} \quad (\text{A. 8})$$

we have all the variable we need for the inversion. In fact, fixed the desired  $P_{FA}$ , the threshold  $T$  can be computed throughout the following passages:

- given  $N$  and  $\hat{L}$  we compute  $a = b = N\hat{L}$ ;
- given the  $P_{FA}$  we compute  $P\{F_{u,v} < T\} = \frac{P_{FA}}{2}$  (see Eq. (A. 6));
- given  $a, b$  and  $P\{F_{u,v} < T\}$ , we compute  $y$  from (A. 7) exploiting the fast inversion method of the **Incomplete Beta function**;
- given  $y$  we retrieve the threshold  $T$  by manipulating Eq. (A. 8), i.e. exploiting the following equation:

$$T = \frac{by}{a(1-y)} \quad (\text{A. 9})$$

## Appendix B

### T-test Threshold Computation

The computation of the threshold  $T$  needs the inversion of the following equation:

$$P_{FA} = P\{t > T | H_0\} = \int_T^\infty f_{t|H_0}(t) dt = \int_T^\infty \frac{2 \left(1 + \frac{t^2}{\hat{v}}\right)^{-\left(\frac{\hat{v}+1}{2}\right)}}{\sqrt{\hat{v}} B\left(\frac{1}{2}, \frac{\hat{v}}{2}\right)} dt \quad (\text{B. 1})$$

we can prove [12], the following relation with the **Fisher-Snedecor** cdf holds:

$$P_{FA} = P\{t > T | H_0\} = P\{F_{u,v} > T^2 | u=1, v=\hat{v}\} \quad (\text{B. 2})$$

Then, exploiting the following relation [10]:

$$P_{FA} = P\{t > T | H_0\} = I_x\left(\frac{\hat{v}}{2}, \frac{1}{2}\right) \quad (\text{B. 3})$$

where  $I_x\left(\frac{\hat{v}}{2}, \frac{1}{2}\right)$  is the **Incomplete Beta Function**, and the following holds:

$$x = \frac{\hat{v}}{\hat{v} + T^2} \quad (\text{B. 4})$$

Therefore, we have all the variable we need for the inversion. In fact, fixed the desired  $P_{FA}$ , the threshold  $T$  can be computed throughout the following passages:

- given  $\hat{v}$ ,  $P_{FA}$  and resorting to Eq. (B. 3), we compute  $x$  exploiting the fast inversion method of the **Incomplete Beta function**;
- given  $x$  we retrieve the threshold  $T$  by manipulating Eq. (B. 4), i.e. exploiting the following equation:

$$T = \sqrt{\frac{\hat{v}(1-x)}{x}} \quad (\text{B. 5})$$

## Appendix C

### WMW-test Threshold Computation

The computation of the threshold  $T$  needs the inversion of the following equation:

$$P_{FA} = \int_T^{\infty} f_{W|H_0}(w)dw = \int_T^{\infty} \frac{1}{\sqrt{2\pi}} e^{-\frac{w^2}{2}} dw \quad (C. 1)$$

it can be proved [10] that, given a r.v.  $G \sim N(0,1)$ , the following relation holds:

$$P_{FA} = P\{W > T|H_0\} = 2P\{G > T\} \quad (C. 2)$$

Given the symmetry OF Normal pdf we have:

$$2P\{G > T\} = 2P\{G < -T\} = 2\Theta(-T) \quad (C. 3)$$

where  $\Theta(T)$  is the Normal cdf. Relating the Normal cdf to the **Complementary Error function**  $erfc(\cdot)$ :

$$P_{FA} = 2\Theta(-T) = erfc(x) \quad (C. 4)$$

with:

$$x = T/\sqrt{2} \quad (C. 5)$$

we can exploit the fast inversion algorithm for this last function. Therefore, we have all the variable we need for the inversion. In fact, fixed the desired  $P_{FA}$ , the threshold  $T$  can be computed throughout the following passages:

- given the  $P_{FA}$  we compute  $x$  exploiting the fast inversion method of the **Complementary Error function**;
- given  $x$  we retrieve the threshold  $T$  by manipulating Eq. (C. 5), i.e. exploiting the following equation:

$$T = x\sqrt{2} \quad (C. 6)$$

## Appendix D

### Sums of Generic Gamma r.v.s: A Very Accurate Approximation

Given the following r.v.:

$$Y_1 = X'_\Sigma + X''_\Sigma \sim \Gamma\left(N_1L, \frac{\sigma_1}{NL}\right) + \Gamma\left(N_2L, \frac{\sigma_2}{NL}\right) \quad (\text{D. 1})$$

remembering that mean and variance of a generic Gamma r.v. are:

$$\begin{aligned} X &\sim \Gamma(\alpha, \beta) \\ \mu_x &= \alpha\beta \\ \text{var}[X] &= \alpha\beta^2 \end{aligned} \quad (\text{D. 2})$$

and considering the approximation of the sums of generic Gamma r.v.s distributed as a Gamma with mean and variance of the real pdf, we have:

$$\begin{aligned} \mu_{Y_1} = E[Y_1] &= E[X'_\Sigma + X''_\Sigma] = E[X'_\Sigma] + E[X''_\Sigma] = \frac{N_1L\sigma_1}{NL} + \frac{N_2L\sigma_2}{NL} = \frac{N_1\sigma_1 + N_2\sigma_2}{N} \\ \text{var}[Y_1] = \text{var}[X'_\Sigma + X''_\Sigma] &= \text{var}[X'_\Sigma] + \text{var}[X''_\Sigma] = \frac{N_1L\sigma_1^2}{N^2L^2} + \frac{N_2L\sigma_2^2}{N^2L^2} = \frac{N_1\sigma_1^2 + N_2\sigma_2^2}{N^2L} \end{aligned} \quad (\text{D. 3})$$

so that the parameters of the resulting Gamma r.v.  $Y_1 \sim \Gamma(\alpha_1, \beta_1)$  are:

$$\begin{aligned} \alpha_1 &= \frac{\mu_{Y_1}^2}{\text{var}[Y_1]} = \frac{L(N_1\sigma_1 + N_2\sigma_2)^2}{N_1\sigma_1^2 + N_2\sigma_2^2} \\ \beta_1 &= \frac{\text{var}[Y_1]}{\mu_{Y_1}} = \frac{N_1\sigma_1^2 + N_2\sigma_2^2}{NL(N_1\sigma_1 + N_2\sigma_2)} \end{aligned} \quad (\text{D. 4})$$

## Appendix E

### Ratio of Generic Gamma r.v.s

The distribution  $f_r(r)$  of the ratio between two independent r.v.s  $r = Y_1/Y_2$  is given by [8]:

$$f_r(r) = \int_0^{+\infty} f_{Y_1}(ry_2)f_{Y_2}(y_2)y_2 \partial y_2 \quad (\text{E. 1})$$

when the r.v.s  $Y_1$  and  $Y_2$  follow a Gamma pdf:

$$\begin{aligned} f_{Y_1}(y_1) &= \frac{y_1^{\alpha_1-1}}{\beta_1^{\alpha_1}\Gamma(\alpha_1)} e^{-\frac{y_1}{\beta_1}} \\ f_{Y_2}(y_2) &= \frac{y_2^{\alpha_2-1}}{\beta_2^{\alpha_2}\Gamma(\alpha_2)} e^{-\frac{y_2}{\beta_2}} \\ f_r(r) &= \int_0^{+\infty} f_{Y_1}(ry_2)f_{Y_2}(y_2)y_2 \partial y_2 = \int_0^{+\infty} \frac{(ry_2)^{\alpha_1-1}}{\beta_1^{\alpha_1}\Gamma(\alpha_1)} e^{-\frac{ry_2}{\beta_1}} \frac{y_2^{\alpha_2-1}}{\beta_2^{\alpha_2}\Gamma(\alpha_2)} e^{-\frac{y_2}{\beta_2}} y_2 \partial y_2 \\ &= \frac{r^{\alpha_1-1}}{\beta_1^{\alpha_1}\beta_2^{\alpha_2}\Gamma(\alpha_1)\Gamma(\alpha_2)} \int_0^{+\infty} y_2^{\alpha_1+\alpha_2-1} e^{-\frac{(r\beta_2+\beta_1)y_2}{\beta_1\beta_2}} \partial y_2 \end{aligned} \quad (\text{E. 2})$$

so that, changing variables:

$$t = \frac{(r\beta_2 + \beta_1)y_2}{\beta_1\beta_2} \Rightarrow y_2 = \frac{t\beta_1\beta_2}{(r\beta_2 + \beta_1)} \Rightarrow \partial y_2 = \frac{\beta_1\beta_2}{(r\beta_2 + \beta_1)} \partial t \quad (\text{E. 3})$$

we have:

$$f_r(r) = \frac{r^{\alpha_1-1}}{\beta_1^{\alpha_1}\beta_2^{\alpha_2}\Gamma(\alpha_1)\Gamma(\alpha_2)} \left( \frac{\beta_1\beta_2}{(r\beta_2 + \beta_1)} \right)^{\alpha_1+\alpha_2} \int_0^{+\infty} t^{\alpha_1+\alpha_2-1} e^{-t} \partial t \quad (\text{E. 4})$$

Remembering the definition of the Gamma function:

$$\Gamma(\alpha_1 + \alpha_2) = \int_0^{+\infty} t^{\alpha_1+\alpha_2-1} e^{-t} \partial t \quad (\text{E. 5})$$

replacing it in Eq. (E. 4) and simplifying some terms we have:

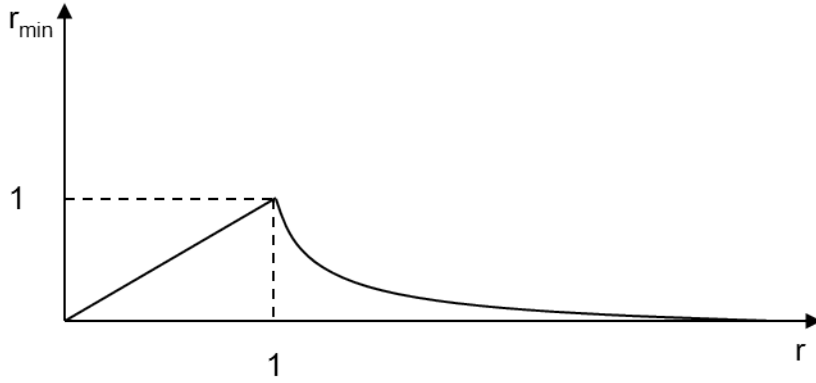
$$f_r(r) = \frac{\Gamma(\alpha_1 + \alpha_2)}{\Gamma(\alpha_1)\Gamma(\alpha_2)} \left( \frac{\beta_1}{\beta_2} \right)^{\alpha_2} \frac{r^{\alpha_1-1}}{\left( r + \frac{\beta_1}{\beta_2} \right)^{\alpha_1+\alpha_2}} \quad (\text{E. 6})$$

Now, considering that the r.v.  $r_{\min} = \min(Y_1/Y_2, Y_2/Y_1)$  is equivalent to the following r.v.:

$$r_{\min} = \begin{cases} r & r \leq 1 \\ \frac{1}{r} & r > 1 \end{cases} \quad (\text{E. 7})$$

which is linked to the r.v.  $r = Y_1/Y_2$  throughout the graphic in Fig. E.1.





**Fig. E.1 - Mathematical link between  $r$  and  $r_{\min}$ .**

From Fig. E.1 results intuitive that:

$$\begin{aligned}
 F_{r_{\min}}(r_{\min}) &= P\{r_{\min} \leq r_{\min}\} = P\{r \leq r_{\min}\} + P\left\{r \geq \frac{1}{r_{\min}}\right\} \\
 &= P\{r \leq r_{\min}\} + P\left\{\frac{1}{r} \leq r_{\min}\right\} = F_r(r_{\min}) + F_{\frac{1}{r}}(r_{\min}) \\
 f_{r_{\min}}(r_{\min}) &= \frac{\partial}{\partial r_{\min}} [F_{r_{\min}}(r_{\min})] = f_r(r_{\min}) + f_{\frac{1}{r}}(r_{\min})
 \end{aligned} \tag{E. 8}$$

where we have indicated with  $F_x(x)$  the generic cdf. Finally, since the r.v.  $1/r = Y_2/Y_1$  is equal to the r.v.  $r = Y_1/Y_2$  but with reversed  $Y_1$  and  $Y_2$ , we have:

$$\begin{aligned}
 f_{r_{\min}}(r_{\min}) &= f_r(r_{\min}) + f_{\frac{1}{r}}(r_{\min}) \\
 f_{r_{\min}}(r_{\min}) &= \frac{\Gamma(\alpha_1 + \alpha_2)}{\Gamma(\alpha_1)\Gamma(\alpha_2)} \left(\frac{\beta_1}{\beta_2}\right)^{\alpha_2} \frac{r_{\min}^{\alpha_1-1}}{\left(r_{\min} + \frac{\beta_1}{\beta_2}\right)^{\alpha_1+\alpha_2}} + \frac{\Gamma(\alpha_1 + \alpha_2)}{\Gamma(\alpha_1)\Gamma(\alpha_2)} \left(\frac{\beta_2}{\beta_1}\right)^{\alpha_1} \frac{r_{\min}^{\alpha_2-1}}{\left(r_{\min} + \frac{\beta_2}{\beta_1}\right)^{\alpha_1+\alpha_2}} \\
 &= \frac{\Gamma(\alpha_1 + \alpha_2)}{\Gamma(\alpha_1)\Gamma(\alpha_2)} \left[ \left(\frac{\beta_1}{\beta_2}\right)^{\alpha_2} \frac{r_{\min}^{\alpha_1-1}}{\left(r_{\min} + \frac{\beta_1}{\beta_2}\right)^{\alpha_1+\alpha_2}} + \left(\frac{\beta_2}{\beta_1}\right)^{\alpha_1} \frac{r_{\min}^{\alpha_2-1}}{\left(r_{\min} + \frac{\beta_2}{\beta_1}\right)^{\alpha_1+\alpha_2}} \right]
 \end{aligned} \tag{E. 9}$$

## Appendix F

### Properties of the RoA pdf Varying Window and Edge Orientations

The properties of the RoA pdf varying window and edge orientations are:

**Property 1**  $f_{r_{A_i|A_i}} = f_{r_{B_i|B_i}} \quad \forall i$

**Property 2**  $f_{r_{A_i|A_j}} = f_{r_{B_i|B_j}} \quad \forall i, j \text{ with } j \neq i$

**Property 3**  $f_{r_{A_i|B_j}} = f_{r_{B_j|A_i}} \quad \forall i, j$

**Property 4**  $f_{r_{A_i|B_j}} = f_{r_{A_k|B_j}} \quad \forall i, j, k \text{ with } k \neq i$

**The first property** states that when a filtering window is applied with the same orientation of the edge, the r.v.  $r = \min \{ \bar{I}_1/\bar{I}_2, \bar{I}_2/\bar{I}_1 \}$  has the same pdf independently for the edge orientation. From Fig. F.1 results clear that  $r$  has the same pdf in every case shown in figure since the number of pixels with different scale parameter inside each part of the window is the same (equal to zero).

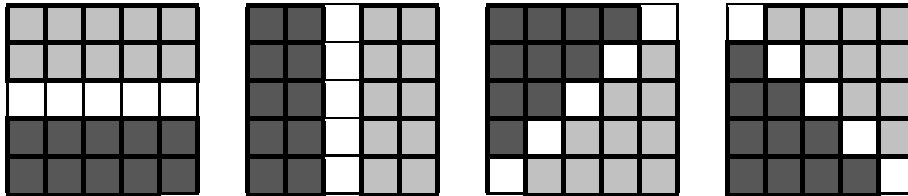


Fig. F.1 - Filtering window with the same orientation of the edge.

**The second property** states that the r.v.  $r = \min \{ \bar{I}_1/\bar{I}_2, \bar{I}_2/\bar{I}_1 \}$  has the same pdf if the window is orthogonal to the edge. Even in this case (see Fig. F.2), since the number of pixels with different scale parameter inside each part of the window is the same (equal to 4 and 6).

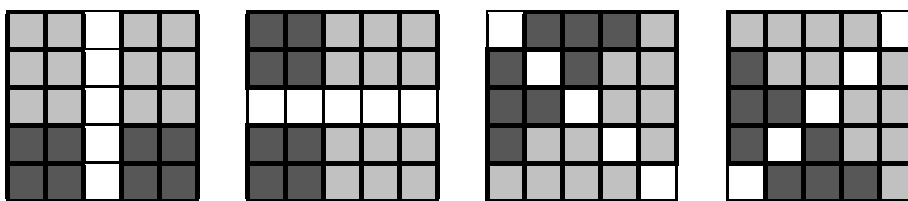
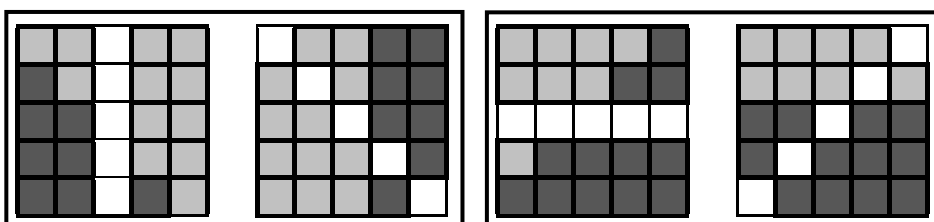


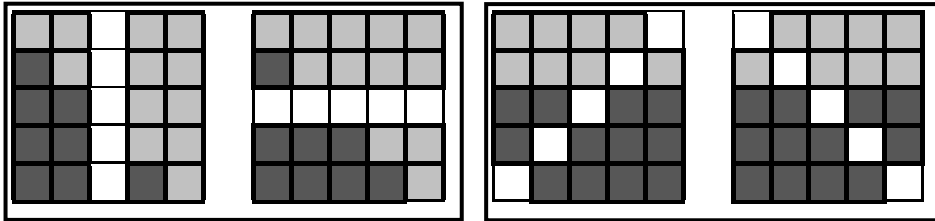
Fig. F.2 - Filtering window orthogonal to the edge.

**The third property** states that filtering an edge with a window which is neither identical nor orthogonal to the edge orientation may generate the same pdf for some particular cases. For example, it highlights that filtering an edge with orientation  $135^\circ$  with a vertical window gives the same pdf of filtering a vertical edge with a  $135^\circ$  window (see Fig. F.3).



**Fig. F.3 - Some examples highlighting the validity of the third property.**

**The fourth property** states that filtering an edge with a window which is neither identical nor orthogonal to the edge orientation may generate the same pdf for some particular cases. For example, it highlights that filtering an edge with orientation  $135^\circ$  with a vertical window gives the same pdf of filtering it with a horizontal window, i.e. a window orthogonal to the former one (see Fig. F.4).



**Fig. F.4 - Some examples highlighting the validity of the fourth property.**

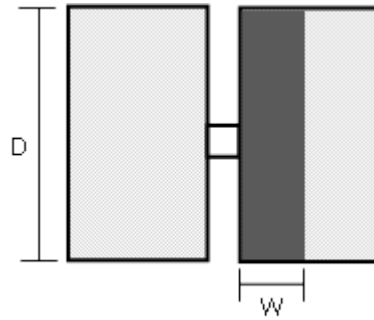
## Appendix G

### RoA pdf with a Window Overlapped to a Generic Width Border

Given the formulas reported in Eq. (3.52):

$$\begin{aligned}\alpha_1 &= \frac{L \left( N_1^{(1)} \sigma_1 + N_2^{(1)} \sigma_2 \right)^2}{N_1^{(1)} \sigma_1^2 + N_2^{(1)} \sigma_2^2} & \beta_1 &= \frac{N_1^{(1)} \sigma_1^2 + N_2^{(1)} \sigma_2^2}{NL \left( N_1^{(1)} \sigma_1 + N_2^{(1)} \sigma_2 \right)} \\ \alpha_2 &= \frac{L \left( N_1^{(2)} \sigma_1 + N_2^{(2)} \sigma_2 \right)^2}{N_1^{(2)} \sigma_1^2 + N_2^{(2)} \sigma_2^2} & \beta_2 &= \frac{N_1^{(2)} \sigma_1^2 + N_2^{(2)} \sigma_2^2}{NL \left( N_1^{(2)} \sigma_1 + N_2^{(2)} \sigma_2 \right)}\end{aligned}\quad (\text{G. 1})$$

Let us consider the configuration in Fig. G.1.



**Fig. G.1 - Vertical window with side length  $D$  overlapped to a border of width  $W$ .**

where  $\sigma_1$  and  $\sigma_2$  are the RCS of the background and border respectively, we have:

$$\begin{cases} N_1^{(1)} = N \\ N_2^{(1)} = 0 \\ N_1^{(2)} = DW \\ N_2^{(2)} = N - DW \end{cases} \quad (\text{G. 2})$$

Therefore, the resultant parameters are:

$$\begin{aligned}\alpha_1 &= LN & \beta_1 &= \frac{\sigma_1}{NL} \\ \alpha_2 &= \frac{L(DW\sigma_1 + (N - DW)\sigma_2)^2}{DW\sigma_1^2 + (N - DW)\sigma_2^2} & \beta_2 &= \frac{DW\sigma_1^2 + (N - DW)\sigma_2^2}{NL(DW\sigma_1 + (N - DW)\sigma_2)}\end{aligned}\quad (\text{G. 3})$$

where  $\alpha_2$  and  $\beta_2$  can be rewritten as:

$$\begin{aligned}\alpha_2 &= L \frac{(C_1)^2}{C_2} = LC_\alpha = L_{Eq} \\ \beta_1 &= \frac{\sigma_1 C_1}{NL C_2} = \frac{\sigma_{Eq}}{NL_{Eq}}\end{aligned}\quad (\text{G. 4})$$

with:

$$\begin{aligned}R &= \sigma_2/\sigma_1 & C_\alpha &= (C_1)^2/C_2; & C_1 &= WDR + (N - WD); \\ L_{Eq} &= LC_\alpha; & C_\beta &= C_2/(C_1)^3; & C_2 &= WDR^2 + (N - WD);\end{aligned}\quad (\text{G. 5})$$

so that, by Eq. (3.48) the final pdf becomes:

$$f_r(r) = \frac{1}{B(NL_{Eq}, NL)} \left[ \frac{(C_\beta)^{NL_{Eq}} r^{NL_{Eq}-1}}{(r + C_\beta)^{NL_{Eq}+NL}} + \frac{(1/C_\beta)^{NL_{Eq}} r^{NL-1}}{\left(r + \frac{1}{C_\beta}\right)^{NL_{Eq}+NL}} \right] \quad (\text{G. 6})$$

## Appendix H

### RoA pdf with Negative Exponential Weights

Indicating with  $\bar{I}$  the sample mean of pixels  $X_i$  weighted with the coefficients  $c_i$ :

$$\bar{I} = \sum_i c_i X_i \quad (\text{H. 1})$$

Presupposing  $X_i$  as i.i.d. Gamma r.v.s with mean RCS  $\sigma_i$  and number of looks  $L$ :

$$X_i \sim \Gamma\left(L, \frac{\sigma_i}{L}\right) \quad (\text{H. 2})$$

The r.v.s  $Y_i = c_i X_i$  due to the multiplication of a Gamma r.v.  $X_i$  by the positive constant  $c_i$  is distributed as:

$$Y_i \sim \Gamma\left(L, \frac{c_i \sigma_i}{L}\right) \quad (\text{H. 3})$$

Considering the approximation of the sums of generic Gamma r.v.s distributed as a Gamma with mean and variance of the real pdf, we have:

$$\begin{aligned} \bar{I} &= \sum_{i=1}^N c_i X_i = \sum_{i=1}^N Y_i \\ \bar{I} &\sim \Gamma(\alpha, \beta) \end{aligned} \quad (\text{H. 4})$$

with:

$$\begin{aligned} \alpha\beta &= E[\bar{I}] = E\left[\sum_{i=1}^N Y_i\right] = \sum_{i=1}^N E[Y_i] = \sum_{i=1}^N c_i \sigma_i \\ \alpha\beta^2 &= \text{var}[\bar{I}] = \text{var}\left[\sum_{i=1}^N Y_i\right] = \sum_{i=1}^N \text{var}[Y_i] = \sum_{i=1}^N (c_i \sigma_i)^2 / L \end{aligned} \quad (\text{H. 5})$$

so that:

$$\begin{aligned} \alpha &= \frac{E[\bar{I}]^2}{\text{var}[\bar{I}]} = \frac{\left(\sum_{i=1}^N c_i \sigma_i\right)^2}{\left(\sum_{i=1}^N (c_i \sigma_i)^2 / L\right)} \\ \beta &= \frac{\text{var}[\bar{I}]}{E[\bar{I}]} = \frac{\left(\sum_{i=1}^N (c_i \sigma_i)^2 / L\right)}{\sum_{i=1}^N c_i \sigma_i} \end{aligned} \quad (\text{H. 6})$$

Now, presupposing the window overlapped to two homogeneous areas with RCS  $\sigma_1, \sigma_2$ , the RoA operator  $r = \bar{I}_1 / \bar{I}_2$  has the following pdf  $f_r(r)$ :

$$\begin{aligned} r = \frac{\bar{I}_1}{\bar{I}_2} &\sim \frac{\Gamma\left(L \frac{C_{\Sigma}^2}{C_{\Sigma^2}}, \frac{\sigma_1}{L} \frac{C_{\Sigma^2}}{C_{\Sigma}}\right)}{\Gamma\left(L \frac{C_{\Sigma}^2}{C_{\Sigma^2}}, \frac{\sigma_2}{L} \frac{C_{\Sigma^2}}{C_{\Sigma}}\right)} = \frac{\Gamma(\alpha, \beta_1)}{\Gamma(\alpha, \beta_2)} \\ f_r(r) &= \frac{(\beta_1 / \beta_2)^\alpha}{B(\alpha, \alpha)} \frac{r^{\alpha-1}}{(r + \beta_1 / \beta_2)^{2\alpha}} = \frac{(\sigma_1 / \sigma_2)^\alpha}{B(\alpha, \alpha)} \frac{r^{\alpha-1}}{(r + \sigma_1 / \sigma_2)^{2\alpha}} \end{aligned} \quad (\text{H. 7})$$

which is the one of the classical RoA where change the shape parameter  $\alpha$ . In the classical RoA we have  $\alpha = NL$  whereas in the weighted RoA  $\alpha = N_{eq}L$  with:

$$N_{eq} = \frac{C_{\Sigma}^2}{C_{\Sigma^2}} = \frac{\left(\sum_{i=1}^N c_i\right)^2}{\sum_{i=1}^N c_i^2} \quad (\text{H. 8})$$

Now, presupposing a  $D \times D$  filtering window with the smaller sub-window side length equal to  $M$  (in Section 3.3.1 we have referred to it with the letter  $W$ ), the following relations hold:

$$M = \frac{(D-1)}{2} \quad (\text{H. 9})$$

$$N = MD$$

At this point, considering negative exponential weights going far from the central pixels but constant along the direction parallel to the orientation we have:

$$C_{\Sigma} = \sum_{i=1}^N c_i = \sum_{i=0}^{M-1} D e^{-\alpha i} = D \sum_{i=0}^{M-1} e^{-\alpha i} = D \frac{1 - e^{-\alpha M}}{1 - e^{-\alpha}} \quad (\text{H. 10})$$

$$C_{\Sigma^2} = \sum_{i=1}^N c_i^2 = \sum_{i=0}^{M-1} D e^{-2\alpha i} = D \sum_{i=0}^{M-1} e^{-2\alpha i} = D \frac{1 - e^{-2\alpha M}}{1 - e^{-2\alpha}}$$

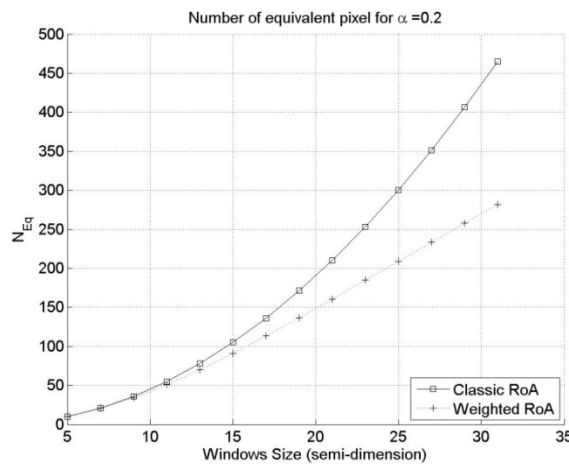
so that the equivalent number of pixels become:

$$N_{eq} = \frac{C_{\Sigma}^2}{C_{\Sigma^2}} = \frac{\left(D \frac{1 - e^{-\alpha M}}{1 - e^{-\alpha}}\right)^2}{D \frac{1 - e^{-2\alpha M}}{1 - e^{-2\alpha}}} \quad (\text{H. 11})$$

that is, studying the  $N_{Eq}$  asymptotic limits:

- $N_{Eq} \rightarrow D$  for  $\alpha \rightarrow \infty$ ;
- $N_{Eq} \rightarrow N$  for  $\alpha \rightarrow 0$ .

The behavior of  $N_{Eq}$  varying  $D$  is shown in Fig. H.1 for the exponential coefficient  $\alpha = 0.2$ .



**Fig. H.1 -  $N_{Eq}$  varying  $D$  with the weighted RoA with exponential coefficient  $\alpha = 0.2$  superimposed to the classic RoA.**

## Appendix I

### Filter Implementation

Several methods exist to implement discrete convolution (i.e. LTI filtering). Given a discrete signal  $x[n]$  and a filter  $h[n]$ , respectively of length  $X$  and  $H$ , their convolution  $y[n]$  is:

$$y[n] = x * h[n] = \sum_{p=-\infty}^{\infty} x[p]h[n-p] \quad (\text{I.1})$$

with  $y[n]$  of length  $X+H-1$ . A direct computation of Eq. (I.1), when  $H \leq X$ , would require  $(H+1)H + (X-H)H$  multiplications and additions. An efficient method to compute direct convolution is to exploit Fast Fourier Transform properties and the circular convolution theorem.

In fact, considering  $x[n]$  and  $h[n]$  as periodic signal of equally length period  $N$  (i.e. padding with zero the smaller signal), the circular convolution theorem gives:

$$y[n] = x \otimes h[n] = \sum_{p=0}^{N-1} x[p]h[n-p] \xrightarrow{\text{DFT}_N} Y[k] = X[k]H[k] \quad (\text{I.2})$$

where  $\text{DFT}_N$  indicates the  $N$ -points discrete FT (DFT):

$$Y[k] = \sum_{n=0}^{N-1} y[n] e^{-j2\pi \frac{k}{N}n} \quad (\text{I.3})$$

Now, it is also well-known that given the aperiodic  $N$ -length version of signals  $x[n]$  and  $h[n]$ , their linear convolution, which has length  $2N-1$ , can be computed by circular convolution with the previous signals zero-padded to have  $2N-1$  samples. Hence, exploiting FFT algorithms, linear convolution can be computed by  $2N-1$  points FFT of the signals, i.e.  $X[k]$  and  $H[k]$ , successively multiplying the two transforms  $Y[k] = X[k]H[k]$ , and bringing  $Y[k]$  in time with the  $2N-1$  points inverse FFT (IFFT):

$$y[n] = \frac{1}{2N-1} \sum_{k=0}^{2N-1} Y[k] e^{-j2\pi \frac{k}{2N-1}n} \quad (\text{I.4})$$

Usually, the FFT of a signal of size  $M$  requires  $CM \log_2 M$  operations, with  $C$  that depends on the FFT algorithm (e.g. the split-radix FFT has  $C=4$ ). Moreover, when the signal is real, exploiting hermitian symmetry ( $X[-k] = X^*[k]$ ),  $C$  is halved by 2. Hence, in order to implement linear convolution of length  $2N-1$  by FFT, at least  $3\frac{C}{2}(2N-1)\log_2(2N-1)$  operations are required (i.e. two  $2N-1$  points FFT and one  $2N-1$  points IFFT). Usually, when both  $x[n]$  and  $h[n]$  have small support, direct computation is faster, whereas the FFT method has less computational burden when signal supports raise.

Anyway, when the filter  $h[n]$  has infinite support (IIR filter), direct computation can only be approximated truncating or multiplying with an appropriate window  $w[n]$  the original filter  $h[n]$ .

Nevertheless, a very fast way to implement even this case exist when the  $Z$ -transform of  $h[n]$  can be expressed in a rational form. In fact, in this last case a recursive implementation of the convolution  $y[n] = x * h[n]$  is given by:

$$\sum_{i=0}^N a_i x[n-i] = \sum_{j=0}^M b_j y[n-j] \quad (\text{I.5})$$

whose  $Z$ -transform can be expressed as:



$$H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{j=0}^M b_j z^{-j}}{\sum_{i=0}^N a_i z^{-i}} \quad (I.6)$$

If the denominator is not equal to 1 (i.e.  $a_i \neq 0$  for some  $i > 0$ ) the recursive implementation could be applied and it requires only  $N + M$  multiplications and additions to obtain the final result.

In the following, a summary of edge detection filter coefficients, both in discrete-time and in Z-domain will be given. Filter functions and their Z-transformed version (when exists) will be summarized for discrete implementation purpose. Moreover, for recursive filtering, the Z-transform  $H(Z)$  of the filter  $h[n]$  will always be given as:

$$H(Z) = H_+(Z) + H_-(Z) \quad (I.7)$$

that is the sum of the causal component  $H_+(Z)$  and the anticausal component  $H_-(Z)$ .

*Canny filter 1-D*

Canny filter in discrete-time is:

	Time-domain	Constants
<b>Filter</b>	$h[n] = -c \frac{n}{\sigma^2} e^{-\frac{n^2}{2\sigma^2}}$	$c = 1 / \sum_{n=-\infty}^{\infty} \frac{ n }{\sigma^2} e^{-\frac{n^2}{2\sigma^2}}$

The Z-transform of this function cannot be given in rational form and, consequently, fast recursive filtering cannot be implemented.

*Deriche Filter 1-D*

Deriche filter in discrete-time is:

	Time-domain	Constants
<b>Filter</b>	$h[n] = -ce^{-\alpha n } \sin(\omega_0 n)$ $= \begin{cases} -\frac{c}{2j} e^{(j\omega_0 - \alpha)n} + \frac{c}{2j} e^{-(j\omega_0 + \alpha)n}, & n \geq 0 \\ -\frac{c}{2j} e^{(j\omega_0 + \alpha)n} + \frac{c}{2j} e^{-(j\omega_0 - \alpha)n}, & n < 0 \end{cases}$ $= \begin{cases} \alpha_1 p_1^n + \alpha_1^* (p_1^*)^n, & n \geq 0 \\ \alpha_1 p_2^n + \alpha_1^* (p_2^*)^n, & n < 0 \end{cases}$	$\alpha_1 = -\frac{c}{2j};$ $p_1 = e^{-\alpha + j\omega_0};$ $p_2 = e^{\alpha + j\omega_0};$

and in Z-domain:

	Z-domain	Constants
<b>Filter</b>	$H_+(z) = \frac{\alpha_1}{1 - p_1 z^{-1}} + \frac{\alpha_1^*}{1 - p_1^* z^{-1}} = \frac{\alpha_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}};$ $H_-(z) = \frac{\alpha_1 p_1^* z}{1 - p_1^* z} + \frac{\alpha_1^* p_1 z}{1 - p_1 z} = \frac{-\alpha_1 z}{1 + b_1 z + b_2 z^2}$	$a_1 = -ce^{-\alpha} \sin(\omega_0);$ $b_1 = -2e^{-\alpha} \cos(\omega_0);$ $b_2 = e^{-2\alpha};$

To have unitary  $l_1$ -norm:

$$\sum_{n=-\infty}^{\infty} |h[n]| = 1 \Rightarrow H_+(z)|_{z=1} = \frac{1}{2} \Rightarrow c = \frac{1 - 2e^{-\alpha} \cos(\omega_0) + e^{-2\alpha}}{2[e^{-\alpha} \sin(\omega_0)]} \quad (I.8)$$

*Paillou Filter 1-D*

Paillou filter in discrete-time is:

	Time-domain	Constants
<b>Filter</b>	$h[n] = -ce^{-\alpha n } \sinh(\omega_0 n) =$ $= \begin{cases} -\frac{c}{2} e^{(\omega_0 - \alpha)n} + \frac{c}{2} e^{-(\omega_0 + \alpha)n}, & n \geq 0 \\ -\frac{c}{2} e^{(\omega_0 + \alpha)n} + \frac{c}{2} e^{-(\omega_0 - \alpha)n}, & n < 0 \end{cases}$ $= \begin{cases} \alpha_1 (p_1 p_2)^n - \alpha_1 (p_1^{-1} p_2)^n, & n \geq 0 \\ \alpha_1 (p_1 p_2^{-1})^n - \alpha_1 (p_1^{-1} p_2^{-1})^n, & n < 0 \end{cases}$	$\alpha_1 = -\frac{c}{2};$ $p_1 = e^{\omega_0};$ $p_2 = e^{-\alpha};$

and in Z-domain:

	Z-domain	Constants
<b>Filter</b>	$H_+(z) = \frac{a_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}};$ $H_-(z) = \frac{-a_1 z}{1 + b_1 z + b_2 z}$	$a_1 = -ce^{-\alpha} \sinh(\omega_0);$ $b_1 = -2e^{-\alpha} \cosh(\omega_0);$ $b_2 = e^{-2\alpha}$

To have unitary  $l_1$ -norm:

$$\sum_{n=-\infty}^{\infty} |h[n]| = 1 \Rightarrow H_+(z)|_{z=1} = \frac{1}{2} \Rightarrow c = \frac{1 - 2e^{-\alpha} \cosh(\omega_0) + e^{-2\alpha}}{2[e^{-\alpha} \sinh(\omega_0)]} \quad (\text{I.9})$$

*Shen-Castan Filter 1-D*

Shen-Castan filter in discrete-time is:

	Time-domain	Constants
<b>Filter</b>	$h[n] = \begin{cases} -ce^{-\alpha n}, & n > 0 \\ 0, & n = 0 \\ ce^{\alpha n}, & n < 0 \end{cases}$	-

and in Z-domain:

	Z-domain	Constants
<b>Filter</b>	$H_+(z) = \frac{a_1 z^{-1}}{1 + b_1 z^{-1}};$ $H_-(z) = \frac{-a_1 z}{1 + b_1 z}$	$a_1 = cb_1;$ $b_1 = -e^{-\alpha}$

To have unitary  $l_1$ -norm:

$$\sum_{n=-\infty}^{\infty} |h[n]| = 1 \Rightarrow H_+(z)|_{z=1} = \frac{1}{2} \Rightarrow c = \frac{1 - e^{-\alpha}}{2e^{-\alpha}} \quad (\text{I.10})$$

*Canny Filter 2-D*

Canny filter in discrete-time is:

	Time-domain	Constants
<b>High-Pass</b>	$h[n] = -c \frac{n}{\sigma^2} e^{-\frac{n^2}{2\sigma^2}}$	$c = 1 / \sum_{n=-\infty}^{\infty} \frac{ n }{\sigma^2} e^{-\frac{n^2}{2\sigma^2}}$
<b>Low-Pass</b>	$h[n] = c_0 e^{-\frac{n^2}{2\sigma^2}}$	$c_0 = 1 / \sum_{n=-\infty}^{\infty} e^{-\frac{n^2}{2\sigma^2}}$

*Deriche Filter 2-D*

Deriche filter in discrete-time is:

	Time-domain	Constants
<b>High-Pass</b>	$h[n] = -c e^{-\alpha n } \sin(\omega_0 n)$	$c = \frac{1 - 2e^{-\alpha} \cos(\omega_0) + e^{-2\alpha}}{2[e^{-\alpha} \sin(\omega_0)]}$
<b>Low-Pass</b>	$h[n] = c_0 e^{-\alpha n } [\alpha \sin(\omega_0 n ) + \omega_0 \cos(\omega_0 n )]$	$c_0 = \frac{1 - 2e^{-\alpha} \cos(\omega_0) + e^{-2\alpha}}{2\alpha \sin(\omega_0) e^{-\alpha} + \omega_0 - \omega_0 e^{-2\alpha}}$

and in Z-domain:

	Z-domain	Constants
<b>High-Pass</b>	$H(z) = \frac{a_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}} - \frac{a_1 z}{1 + b_1 z + b_2 z}$	$\begin{aligned} a_1 &= -c e^{-\alpha} \sin(\omega_0) \\ b_1 &= -2e^{-\alpha} \cos(\omega_0) \\ b_2 &= e^{-2\alpha} \end{aligned}$
<b>Low-Pass</b>	$H(z) = \frac{a_0 + a_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}} + \frac{a_2 z + a_3 z^2}{1 + b_1 z + b_2 z}$	$\begin{aligned} c_1 &= c_0 \alpha \\ c_2 &= c_0 \omega_0 \\ a_0 &= c_2 \\ a_1 &= [c_1 \sin(\omega_0) - c_2 \cos(\omega_0)] e^{-\alpha} \\ a_2 &= a_1 - c_2 b_1 \\ a_3 &= -c_2 b_2 \\ b_1 &= -2e^{-\alpha} \cos(\omega_0) \\ b_2 &= e^{-2\alpha} \end{aligned}$

*Paillou Filter 2-D*

Paillou filter in discrete-time is:

	Time-domain	Constants
<b>High-Pass</b>	$h[n] = -c e^{-\alpha n } \sinh(\omega_0 n)$	$c = \frac{1 - 2e^{-\alpha} \cosh(\omega_0) + e^{-2\alpha}}{2[e^{-\alpha} \sinh(\omega_0)]}$
<b>Low-Pass</b>	$h[n] = c_0 e^{-\alpha n } [\alpha \sinh(\omega_0 n ) + \omega_0 \cosh(\omega_0 n )]$	$c_0 = \frac{1 - 2e^{-\alpha} \cosh(\omega_0) + e^{-2\alpha}}{2\alpha \sinh(\omega_0) e^{-\alpha} + \omega_0 - \omega_0 e^{-2\alpha}}$

and in Z-domain:

	Z-domain	Constants
<b>High-Pass</b>	$H(z) = \frac{a_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}} - \frac{a_1 z}{1 + b_1 z + b_2 z}$	$a_1 = -c e^{-\alpha} \sinh(\omega_0)$ $b_1 = -2e^{-\alpha} \cosh(\omega_0)$ $b_2 = e^{-2\alpha}$
<b>Low-Pass</b>	$H(z) = \frac{a_0 + a_1 z^{-1}}{1 + b_1 z^{-1} + b_2 z^{-2}} + \frac{a_2 z + a_3 z^2}{1 + b_1 z + b_2 z}$	$c_1 = c_0 \alpha$ $c_2 = c_0 \omega_0$ $a_0 = c_2$ $a_1 = [c_1 \sinh(\omega_0) - c_2 \cosh(\omega_0)] e^{-\alpha}$ $a_2 = a_1 - c_2 b_1$ $a_3 = -c_2 b_2$ $b_1 = -2e^{-\alpha} \cosh(\omega_0)$ $b_2 = e^{-2\alpha}$

*Shen-Casten 2-D*

Shen Castan filter in discrete-time is:

	Time-domain	Constants
<b>High-Pass</b>	$h[n] = \begin{cases} -c e^{-\alpha n}, & n > 0 \\ 0, & n = 0 \\ c e^{\alpha n}, & n < 0 \end{cases}$	$c = \frac{1 - e^{-\alpha}}{2e^{-\alpha}}$
<b>Low-Pass</b>	$h[n] = -c_0 e^{-\alpha n }$	$c_0 = \frac{1 - e^{-\alpha}}{1 + e^{-\alpha}}$

and in Z-domain:

	Z-domain	Constants
<b>High-Pass</b>	$H(z) = \frac{a_1 z^{-1}}{1 + b_1 z^{-1}} - \frac{a_1 z}{1 + b_1 z}$	$a_1 = c b_1$ $b_1 = -e^{-\alpha}$
<b>Low-Pass</b>	$H(z) = \frac{a_0}{1 + b_1 z^{-1}} + \frac{a_1 z}{1 + b_1 z}$	$a_0 = c_0$ $a_1 = -c_0 b_1$ $b_1 = -e^{-\alpha}$

## Appendix J

### SEL Path Metric

Given a pixel  $(x, y)_n$  with an estimate path direction  $\hat{\theta}_n$ , the probability of a path crossing  $(x, y)_n$  with a direction  $\theta_n$  is indicated as  $P(\theta_n|\hat{\theta}_n)$ . Clearly, considering a first order Markov process:

$$P(\theta_n|\hat{\theta}_n, \dots, \hat{\theta}_0) = P(\theta_n|\hat{\theta}_n) \quad (\text{J. 1})$$

where  $\theta_n$  and  $\hat{\theta}_n$  are statistically independent from their respective previous steps:

$$\begin{aligned} P(\theta_n, \dots, \theta_0) &= \prod_{i=0}^n P(\theta_i) \\ P(\hat{\theta}_n, \dots, \hat{\theta}_0) &= \prod_{i=0}^n P(\hat{\theta}_i) \end{aligned} \quad (\text{J. 2})$$

the metric  $P(p)$  at step  $n$  becomes:

$$P(\theta_n, \dots, \theta_0|\hat{\theta}_n, \dots, \hat{\theta}_0) = P(\theta_n|\hat{\theta}_n, \dots, \hat{\theta}_0)P(\theta_{n-1}|\hat{\theta}_{n-1}, \dots, \hat{\theta}_0) \dots P(\theta_0|\hat{\theta}_0) \quad (\text{J. 3})$$

so that, exploiting the previous hypothesis:

$$\begin{aligned} P(\theta_n, \dots, \theta_0|\hat{\theta}_n, \dots, \hat{\theta}_0) &= P(\theta_n|\hat{\theta}_n, \dots, \hat{\theta}_0)P(\theta_{n-1}|\hat{\theta}_{n-1}, \dots, \hat{\theta}_0) \dots P(\theta_0|\hat{\theta}_0) \\ &= P(\hat{\theta}_n, \dots, \hat{\theta}_0|\theta_n) \frac{P(\theta_n)}{P(\hat{\theta}_n, \dots, \hat{\theta}_0)} P(\hat{\theta}_{n-1}, \dots, \hat{\theta}_0|\theta_{n-1}) \frac{P(\theta_{n-1})}{P(\hat{\theta}_{n-1}, \dots, \hat{\theta}_0)} \dots P(\hat{\theta}_0|\theta_0) \frac{P(\theta_0)}{P(\hat{\theta}_0)} \\ &= \prod_{i=0}^n P(\hat{\theta}_i|\theta_i) \frac{P(\theta_n)}{\prod_{i=0}^n P(\hat{\theta}_i)} \prod_{i=0}^{n-1} P(\hat{\theta}_i|\theta_i) \frac{P(\theta_{n-1})}{\prod_{i=0}^{n-1} P(\hat{\theta}_i)} \dots P(\hat{\theta}_0|\theta_0) \frac{P(\theta_0)}{P(\hat{\theta}_0)} \\ &= \frac{\prod_{i=0}^n P(\theta_i|\hat{\theta}_i) \prod_{i=0}^{n-1} P(\theta_i|\hat{\theta}_i)}{P(\theta_n)^{n-1} P(\theta_n)^{n-2}} \dots P(\theta_0|\hat{\theta}_0) \\ &= \frac{P(\theta_n|\hat{\theta}_n) P(\theta_{n-1}|\hat{\theta}_{n-1})}{P(\theta_n)^{n-1} P(\theta_n)^{n-2}} \dots P(\theta_0|\hat{\theta}_0) \end{aligned} \quad (\text{J. 4})$$

that is:

$$P(\theta_n, \dots, \theta_0|\hat{\theta}_n, \dots, \hat{\theta}_0) \approx P(\theta_n|\hat{\theta}_n)P(\theta_{n-1}|\hat{\theta}_{n-1}) \dots P(\theta_0|\hat{\theta}_0) \quad (\text{J. 5})$$

## Appendix K

### Improved Parametric (LR) Model

Indicating with  $P(E_{\theta_k})$  (or  $P(\bar{E}_{\theta_k})$ ) the probability to have (or not) an edge with direction  $\theta_k$  at pixel  $i$ , and supposing the variables  $r_i^{\theta_k}$  independent (previously indicated as  $r_{i,\theta_k}$ ), the improved GLR is:

$$\ln \lambda_i = \frac{P_{H E_{\theta_1}}(r_i^{\theta_1}) P_{H E_{\theta_1}}(r_i^{\theta_2}) P_{H E_{\theta_1}}(r_i^{\theta_3}) P_{H E_{\theta_1}}(r_i^{\theta_4})}{P_{H \bar{E}_{\theta_1}}(r_i^{\theta_1}) P_{H \bar{E}_{\theta_1}}(r_i^{\theta_2}) P_{H \bar{E}_{\theta_1}}(r_i^{\theta_3}) P_{H \bar{E}_{\theta_1}}(r_i^{\theta_4})} \quad (\text{K. 1})$$

Following the passages in Section 3.3, presupposing the following statements true:

$$\begin{aligned} \theta_1 &\perp \theta_3 \\ |\theta_1 - \theta_2| &= |\theta_3 - \theta_4| = \pi/4 \end{aligned} \quad (\text{K. 2})$$

we have:

$$\begin{aligned} P_{H \bar{E}_{\theta_1}}(r_i^{\theta_3}) &= [P(E_{\theta_3})P(r_i^{\theta_3}|E_{\theta_3}) + P(E_{\theta_2})P(r_i^{\theta_3}|E_{\theta_2}) + \\ &+ P(E_{\theta_4})P(r_i^{\theta_3}|E_{\theta_4}) + P(\bar{E})P(r_i^{\theta_3}|\bar{E})] \end{aligned} \quad (\text{K. 3})$$

Practically speaking, the pdf of the pixels of an image filtered with RoA using a filtering window with a direction ( $\theta_3$ ) orthogonal to  $\theta_1$  conditioned to not to have an edge with direction  $\theta_1$  can be computed as composition of other conditional probabilities that can be known. In this case, not to have an edge with direction  $\theta_1$  means that there could be an edge with direction  $\theta_3$ , or  $\theta_2$ , or  $\theta_4$ , or eventually there could be no edge at all.

Considering the probabilities to have an edge in a certain direction uniform, i.e.  $P(E_{\theta_i}) = P(\bar{E}) = 1/5$ , ( $P(\bar{E})$  the probability of not having any edge at pixel  $i$ ) and knowing that:

$$P(r_i^{\theta_3}|E_{\theta_2}) = P(r_i^{\theta_3}|E_{\theta_4}) \quad (\text{K. 4})$$

we have:

$$P_{H \bar{E}_{\theta_1}}(r_i^{\theta_3}) = \frac{1}{5} [P(r_i^{\theta_3}|E_{\theta_3}) + 2P(r_i^{\theta_3}|E_{\theta_2}) + P(r_i^{\theta_3}|\bar{E})] \quad (\text{K. 5})$$

Now, since the conditional probabilities do not change, if we change the reference angle, we can indicate these probabilities taking as reference the variable under condition.

For example, if the direction  $\theta_1$  is taken as reference, we can write:

$$\begin{aligned} \theta_1 &= \theta_{//} \\ \theta_3 &= \theta_{\perp} \\ \theta_2 &= \theta_{\angle}^A \\ \theta_4 &= \theta_{\angle}^B \end{aligned} \quad (\text{K. 6})$$

as consequence Eq. (K. 5) becomes:

$$P_{H \bar{E}_{\theta_1}}(r_i^{\theta_3}) = \frac{1}{5} [P(r_i | E_{\theta_{//}}) + 2P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E})]_{r_i=r_i^{\theta_3}} \quad (\text{K. 7})$$

Following the same previous reasoning for  $P_{H\bar{E}\theta_1}(r_i^{\theta_1})$ ,  $P_{H\bar{E}\theta_1}(r_i^{\theta_2})$  and  $P_{H\bar{E}\theta_1}(r_i^{\theta_4})$ , knowing that

$$P_{H\bar{E}\theta_1}(r_i^{\theta_2}) = P_{H\bar{E}\theta_1}(r_i^{\theta_4});$$

$$P_{H\bar{E}\theta_1}(r_i^{\theta_1}) = \frac{1}{5} \left[ P(r_i | E_{\theta_{\perp}}) + 2P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_1}} \quad (\text{K. 8})$$

and

$$P_{H\bar{E}\theta_1}(r_i^{\theta_2}) = \frac{1}{5} \left[ P(r_i | E_{\theta_{//}}) + P(r_i | E_{\theta_{\perp}}) + P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_2}} \quad (\text{K. 9})$$

Eventually, the general GLR can be written as:

$$\begin{aligned} \ln \lambda_i &= 5^4 P(r_i | E_{\theta_{//}})_{r_i=r_i^{\theta_1}} P(r_i | E_{\theta_{\angle}})_{r_i=r_i^{\theta_2}} P(r_i | E_{\theta_{\angle}})_{r_i=r_i^{\theta_4}} P(r_i | E_{\theta_{\perp}})_{r_i=r_i^{\theta_3}} \cdot \\ &\cdot \left\{ \left[ P(r_i | E_{\theta_{\perp}}) + 2P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_1}} \right\}^{-1} \cdot \\ &\cdot \left\{ \left[ P(r_i | E_{\theta_{//}}) + P(r_i | E_{\theta_{\perp}}) + P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_2}} \right\}^{-1} \cdot \\ &\cdot \left\{ \left[ P(r_i | E_{\theta_{//}}) + P(r_i | E_{\theta_{\perp}}) + P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_4}} \right\}^{-1} \\ &\cdot \left\{ \left[ P(r_i | E_{\theta_{//}}) + 2P(r_i | E_{\theta_{\angle}}) + P(r_i | \bar{E}) \right]_{r_i=r_i^{\theta_3}} \right\}^{-1} \end{aligned}$$

Now, considering the following pdf:

$$f_r(r) = \frac{\Gamma(\alpha_1 + \alpha_2)}{\Gamma(\alpha_1)\Gamma(\alpha_2)} \left[ \left( \frac{\beta_1}{\beta_2} \right)^{\alpha_2} \frac{r^{\alpha_1-1}}{\left( r + \frac{\beta_1}{\beta_2} \right)^{\alpha_1+\alpha_2}} + \left( \frac{\beta_2}{\beta_1} \right)^{\alpha_1} \frac{r^{\alpha_2-1}}{\left( r + \frac{\beta_2}{\beta_1} \right)^{\alpha_1+\alpha_2}} \right] \quad (\text{K. 10})$$

all the previous pdfs are equal to  $f_r(r)$  in Eq. (K. 10) with certain values of  $\alpha$  and  $\beta$ . In the general case these values are:

$$\begin{aligned} \alpha_1 &= \frac{L(S_1\sigma_1 + S_2\sigma_2)^2}{S_1\sigma_1^2 + S_2\sigma_2^2} & \beta_1 &= \frac{S_1\sigma_1^2 + S_2\sigma_2^2}{NL(S_1\sigma_1 + S_2\sigma_2)} \\ \alpha_2 &= \frac{L(D_1\sigma_1 + D_2\sigma_2)^2}{D_1\sigma_1^2 + D_2\sigma_2^2} & \beta_2 &= \frac{D_1\sigma_1^2 + D_2\sigma_2^2}{NL(D_1\sigma_1 + D_2\sigma_2)} \end{aligned} \quad (\text{K. 11})$$

Then, indicating with  $w$  the dimension of the filtering window (e.g. a window 11x11 has  $w=11$ ) and with  $m = \lfloor (w-1)/2 \rfloor$  the truncated round (e.g. for the previous example  $m=5$ ):

$$P(r_i | E_{\theta_{\perp}}) \rightarrow \begin{cases} S_1 = (m+1)m \\ S_2 = N - S_1 \\ D_1 = S_1 \\ D_2 = S_2 \end{cases} \quad (\text{K. 12})$$

$$P(r_i | E_{\theta_{//}}) \rightarrow \begin{cases} S_1 = wm \\ S_2 = 0 \\ D_1 = S_1 \\ D_2 = S_2 \end{cases} \quad (\text{K. 13})$$

$$P(r_i | E_{\theta_{\perp}}) \rightarrow \begin{cases} S_1 = \sum_{i=1}^m i \\ S_2 = N - S_1 \\ D_1 = \sum_{i=m+2}^w i = 3S_1 \\ D_2 = N - D_1 = S_2 - 2S_1 \end{cases} \quad (\text{K. 14})$$



## Appendix L

### Measure of Backscattering Coefficients at Different Incidence Angles

When surfaces are not flat (and not unbounded as well), the Snell's law which rules the reflection and refraction of an incident electromagnetic (EM) wave on an interface between two media is no longer valid. Usually, on real surfaces, two backscattering contributes are separated: a coherent contributes which is due to the specular reflection of the incidence EM wave and an incoherent contribute due to the surface roughness. The surface roughness is generally described statistically by the standard deviation  $\sigma_h$  of the surface height. In fact, locally, if an ideal monochrome EM wave hits a surface of a certain height  $h$ , it will be subjected to a phase shift  $\Delta\phi$  proportional to  $h$  and to the incidence angle  $\theta$  between the wave and the normal of the surface. Following the Rayleigh criterion, a surface is said to be rough if  $\Delta\phi > \pi/2$  i.e.:

$$\sigma_h > \lambda/8\cos\theta \quad (\text{L. 1})$$

where  $\lambda$  is the wave length of EM wave. From Eq. (L. 1) is clear that the higher the roughness, the more the backscattering diagram differs from that of a flat interface. Moreover, it depends on the angle of incidence, in particular, the wider the angle of incidence, the more significant the roughness, and the more perturbed the radiation diagram.

Hence, on SAR images a contrast improvement between grass field and runway asphalt can be obtained exploiting this relation. Usually, the reflection characteristic of a certain material is related to the transmitting EM wave in term of backscattering coefficients. The EM field in the plane orthogonal to the EM wave propagation direction can be divided in a sum of two orthogonal components, called polarizations, respectively indicated as H (horizontal) and V (vertical). Then, given the linear behaviour of the reflection system, even the received EM field can be divided in the same manner, and the relation between the two fields is given by the backscattering matrix:

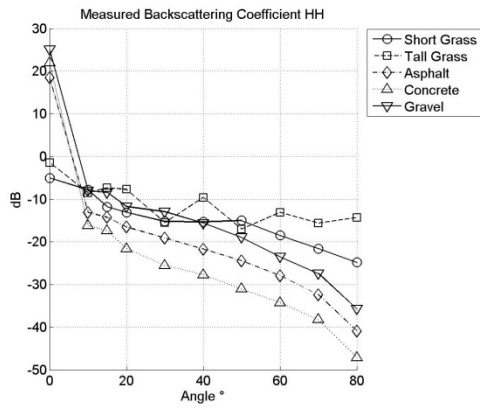
$$S = \begin{bmatrix} S_{HH} & S_{HV} \\ S_{VH} & S_{VV} \end{bmatrix} \quad (\text{L. 2})$$

which is symmetric for the reciprocity principle. Anyway, transmitting and receiving with the same polarization, only  $S_{HH}$  or  $S_{VV}$  have to be studied.

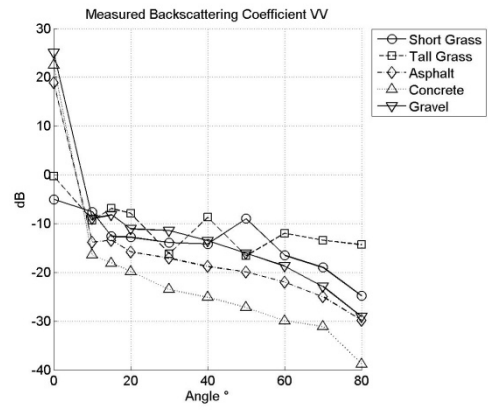
In order to quantitatively measure the dependence between incidence angle and received RCS an analysis of backscattering coefficients<sup>16</sup> for X band transmission has been carried on. As can be seen in Fig. L.1 both  $S_{HH}$  and  $S_{VV}$  go down when  $\theta$  raises. Anyway, in Fig. L.2 where the logarithm of the ratio of  $S_{HH}$  (and  $S_{VV}$ ) between two type of material is plot for different  $\theta$  we can see that polarization HH enables us to decrease more the ratio when  $\theta$  raises, i.e. to enhance more the RCS contrast. Finally, in Fig. L.3 a cue to what previously maintained is reported. As we can see the incidence angle strongly enhance the contrast between different materials exploiting the roughness difference.

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<sup>16</sup> Stored in a database which is property of IDS - Ingegneria Dei Sistemi Company.

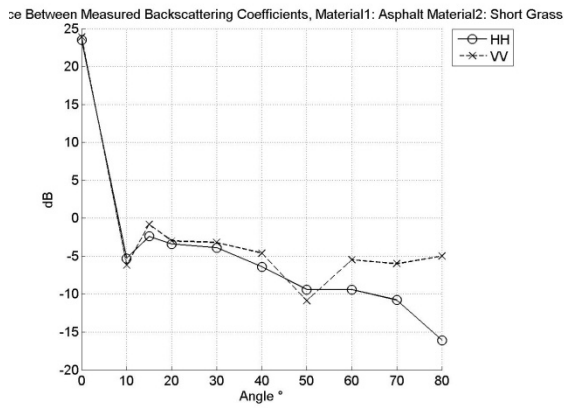


(a)

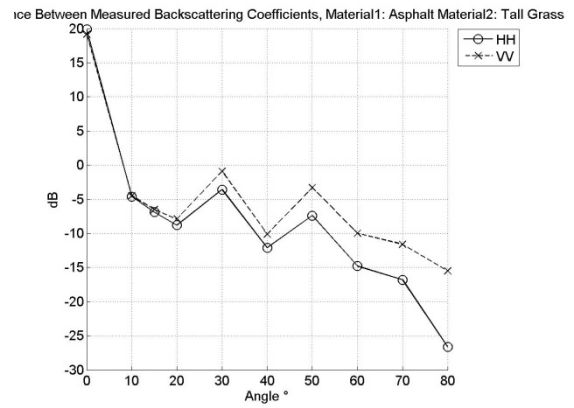


(b)

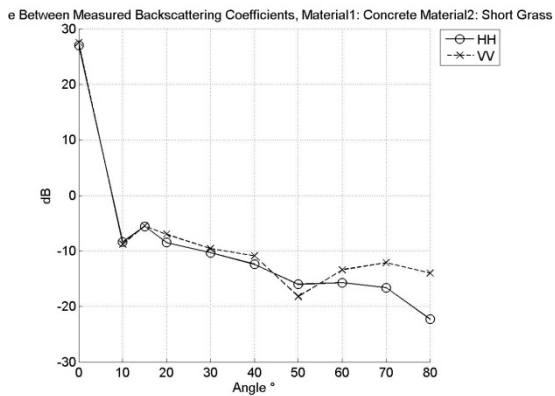
**Fig. L.1 - (a) Logarithm of  $S_{HH}$  coefficient varying the incidence angle for different type of material. (b) Logarithm of  $S_{VV}$  coefficient varying the incidence angle for different type of material**



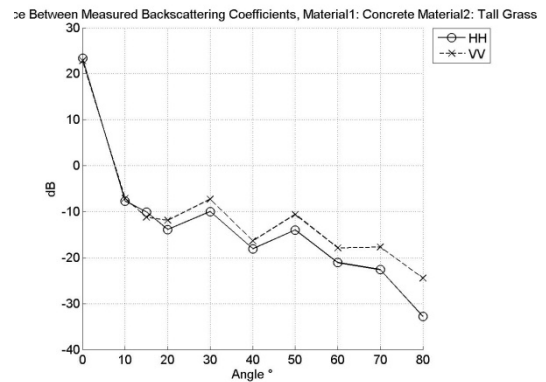
**Asphalt - Short Grass**



**Asphalt - Tall Grass**



**Concrete - Short Grass**



**Concrete - Tall Grass**

**Fig. L.2 - Difference between the  $S_{HH}$  ( and  $S_{VV}$  ) logarithm for two different materials (i.e. the logarithm of the ratio) varying the incidence angle.**



(a)



(b)

**Fig. L.3 - (a) Amplitude CSK image with incidence angle near/far  $26.5^{\circ}/27.4^{\circ}$ . (b) Amplitude CSK image with incidence angle near/far  $55.9^{\circ}/56.3^{\circ}$**

## Appendix M

### PDE Filters Implementation

PDE based filters are very sensitive to numeric implementation used [73]. Usually, implementation of derivative operators is performed by using finite differences as:

$$\begin{aligned}\frac{dI}{dx} &\approx \frac{I\left(x + \frac{\Delta x}{2}, y\right) - I\left(x - \frac{\Delta x}{2}, y\right)}{\Delta x}; \\ \frac{dI}{dy} &\approx \frac{I\left(x, y + \frac{\Delta y}{2}\right) - I\left(x, y - \frac{\Delta y}{2}\right)}{\Delta y}; \\ \frac{dI}{dt} &\approx \frac{I^{t+1} - I^t}{\Delta t};\end{aligned}\tag{M. 1}$$

whereas the iterative approximation of the continuous PDE may essentially be done by two type of approach, namely explicit and implicit.

Explicit approaches are the straightforward discretization of the continuous PDE equation, which in 1-D is:

$$\begin{aligned}I_t &= \frac{d}{dx}[g(x)I_x] \\ \frac{I^{t+1} - I^t}{\Delta t} &= \frac{d}{dx}\left[g(x)\frac{I(x + \Delta x/2) - I(x - \Delta x/2)}{\Delta x}\right] \\ \frac{I^{t+1} - I^t}{\Delta t} &= \frac{1}{\Delta x}\left[g(x + \Delta x/2)\frac{I(x + \Delta x) - I(x)}{\Delta x} - g(x - \Delta x/2)\frac{I(x) - I(x - \Delta x)}{\Delta x}\right] \\ \frac{I^{t+1} - I^t}{\Delta t} &= \frac{1}{\Delta x^2}\{g(x + \Delta x/2)[I(x + \Delta x) - I(x)] + g(x - \Delta x/2)[I(x) - I(x - \Delta x)]\} \\ I^{t+1} &= \frac{\Delta t}{\Delta x^2}(J_R + J_L) + I^t\end{aligned}\tag{M. 2}$$

where  $J_R$  and  $J_L$  are respectively the flux on the right and on the left at position  $x$ . Clearly, Eq. (M. 2) can be written in a matrix notation as:

$$I^{t+1} = (I_d + \Delta t A)I^t\tag{M. 3}$$

where  $I_d$  is the identity matrix.

Instead, implicit approaches need a matrix inversion (i.e. solving a linear system) at each step, because are of the type:

$$\begin{aligned}\frac{I^{t+1} - I^t}{\Delta t} &= AI^{t+1} \\ I^{t+1} &= (I_d - \Delta t A)^{-1}I^t\end{aligned}\tag{M. 4}$$

With the former approaches (explicit schemas), the time step  $\Delta t$  has to respect a tight constraint (small time step) to avoid singularity generations with the benefit of a straightforward implementation. Instead, implicit schemas are more computational expensive and more complex to implement although they enable to use a greater time step (i.e. less number of iterations to reach the solution at the same time  $t$ ). In [84] these aspects are treated in deep with the prospective of creating numerical schemas that preserve the same properties of the original PDE. Among these properties, the most important ones are: invariance to grey level shift, invariance to reverse contrast, invariance to image translation and rotation, average grey level preservation, and respect of the maximum-minimum principle. Maybe this last properties is the most fundamental one, i.e. the

grey levels of the final result are always inside the grey level interval of the initial image, that is, the initial image dynamic is not extended (it can only be reduced). In [84] is proved that explicit schemas which use finite differences (also called central differences) to approximate derivatives preserve the previous properties and the obtained numerical solution approximates the real solution with a very small error (relative Euclidean distance of 0.14%). Moreover, a simply implicit schema is proposed. It is based to an algorithm, namely the Thomas algorithm, which solve linear system which have tridiagonal matrixes and, for dimension bigger than 1 (as in the case of images), on the additive operator splitting (AOS) schema. This last operator is obtained separating the diffusion process in each orthogonal direction and summing each partial result at the end. This implicit schema has been proved to be absolutely stable for each time step  $\Delta t$  and this open a great question: Is it possible to obtain the final result with only one step of the algorithm? At this question is answered in [84] again, where is pointed out that increasing  $\Delta t$  too much yields big error in the final solution (relative Euclidean distance can reach 5%). Anyway, if we admit errors of about 2% in the relative Euclidean distance, the computational burden of AOS is ten times lesser than that of the explicit schema. Hence, in conclusion, choosing an implementation schema is equal to choosing a trade-off between accuracy and computational burden.

In order to have a fairly comparison among different PDE based filters with the greatest accuracy, an explicit implementation schema has been used for all filters.

All PDE filters use the simply finite difference to compute the gradient and at each step only a 4-connected neighbourhood of each pixel is involved to update its value.

Perona-Malik (PM) and SRAD filters use a homogeneous region passed as input to compute some parameters. In PM the parameter  $C_m$  and the threshold  $k$  are automatically computed. Parameter  $C_m$  is determined as zero of the equation:

$$\begin{aligned} \frac{d}{dx} [xg_1(x)] \Big|_{k=|\nabla I|} &= 0 \\ \Downarrow & \\ 1 - (1 + mC_m)e^{-C_m} &= 0 \end{aligned} \tag{M. 5}$$

using Matlab function *fzero*.

Instead, the threshold  $k$  is computed as the quantile  $Q$  of the experimental cumulative density function (ecdf) of the respective variables to which the threshold has to be applied. In order to take advantage from the iterative quality improvement achieved by the filters, the quantile  $Q$  is computed each time through values of a homogeneous region provided in input.

Moreover, the iterations are stop when a step does not produce a relative difference bigger than  $1.5e-3$  on the coefficient of variation of the homogeneous region. Also SRAD share this stop condition, whereas CED makes 150 iterations with a time step of  $\Delta t = 0.25$ . This different stop condition of CED is needed because CED does not manages to smooth homogeneous regions as PM and SRAD.

An important improvement introduced in PM, CED and IEED filter implementation is the optimized gradient operator [84]. As previously said, finite differences were used for derivatives computation. Instead, as suggested in [84] the optimum 3x3 operator to obtain rotation invariance and minimum angular error is:

$$F_x = \frac{1}{32} \begin{bmatrix} -3 & 0 & 3 \\ -10 & 0 & 10 \\ -3 & 0 & 3 \end{bmatrix}; \quad F_y = \frac{1}{32} \begin{bmatrix} -3 & -10 & -3 \\ 0 & 0 & 0 \\ 3 & 10 & 3 \end{bmatrix} \tag{M. 6}$$

This simple stencil manages to approximate rotation invariance significantly better than related popular stencils like the Sobel filters and moreover its Fourier Transform presents less Gibbs effect respect to the simple finite difference [84]. From a point of view different from rotation invariance optimization, it is well-known that a bigger derivative window is surely less sensitive to noisy data and gets an improved derivative estimation. Anyway, increasing the window size may get to a loss of fine gradient variations and a bias in the final computation. For this reason authors in [84] have chosen 3x3 windows as the right trade-off for anisotropic diffusion schemas. Moreover, the explicit numerical schema proposed in [84] combines the advantages of

classical (Euler-forward) explicit schemas of yielding a small error in final solution computation, with a higher efficiency (up to 4 times) typical of implicit or semi-implicit techniques. Indeed, a time step up to  $\Delta t = 1$  can be used without compromising the numerical stability. Finally, the numerical computation in [84] can be directly implemented by simple convolution operations.

It should be noted that all these filters takes as input the logarithm of the Gaussian smoothed image  $I_{\sigma_1}$ , with  $\sigma_1 = 2$ . Anyway, before computing the gradient to use inside the diffusivity function an additional Gaussian smoothing with  $\sigma_2 = 1$  is applied at each step as regularization. This last smoothing also manages to remove some spurious blobs that get rise on homogeneous regions when the gradient is badly estimated.

## Appendix N

### Despeckling Filters Parameters

Filter	Image	Window Size	PFA/ ENL (threshold)	Edge Detector
Lee	intensity	11x11	$10^{-4}/ 1$	RoA
Kuan	=	=	=	=
Frost ( $\lambda = 0.2$ )	=	=	=	=
Gamma	=	=	=	=
Mean	=	=	=	=

Tab. N.1 - Classic filter parameters

Filter	Image	Pre-smoothing	Regularization-smoothing	Time-step Normal/Rotat.Inv. (Implementation)	Stop criterion	Others
PM	log-intensity	$\sigma = 2$	$\sigma = 1$	0.25 / 1	Coefficient of variation	$m = 16;$ $Q = 0.9;$
SRAD	=	=	$\sigma = 0.5$	0.25 / -	=	-
CED	=	=	$\sigma = 1; \rho = 4$	0.25 / 1	150 steps	$m = 2;$ $\alpha = 0.05;$
IEED	=	=	$\sigma = 1; \rho = 2$	0.25 / 1	=	$m = 16;$ $Q_1 = 0.9;$ $Q_2 = 0.999;$

Tab. N.2 - PDE filter parameters

Filter	Image	ENL	W. Search/ W. Similarity	Q/ T	Iterations
PPB1	Amplitude	1	21/ 7	0.88/ Inf	1
PPB10	=	=	[3 7 11 21]/ [1 3 5 7]	0.92/ 0.2	[1 2 3 4]

Tab. N.3 - PPBi filter parameters

Filter	Image	ENL/ K	W. Estimation	Over-smoothing Factor
UWD	Amplitude	1/ 5	[11 13 15 17 19]	1

Tab. N.4 - UWD filter parameters

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